

## *Maasai Olympics*



- Best to take place early morning after breakfast, around 08.30 before the heat of the day, or early evening, starting at 16.00
- 3-4 teams comprising of 8-10 competitors is recommended
- There will be 3 events to choose from the list below depending on time and interest (and a tie breaker event if needed)
- Points will be awarded for each place in each event
- At least 2 hours all-in: 3 events and 1 tie-breaker event, if needed
- The team with the highest tally will be awarded the coveted Maasai shield trophy

**Spear Throwing:** Our Maasai warriors will demonstrate and coach all participants how to throw a Maasai spear the farthest distance. Competitors can practice and then decide who will represent their team. 2-3 competitors per team.

**Relay Race:** With Kenyans being the fastest runners in the world, competing guests will follow their lead in a relay race around the soccer pitch, passing the rungu to the next team member at each corner of the pitch. This is a timed event and the fastest team wins, but each team will have a Kenyan or two to run for them to speed things up!

**Maasai jumping competition:** The Maasai have springs in their legs – literally. Teams will go head-to-head with the highest and best form jumper winning (and, as tradition dictates, gets to take all of the ladies back to the Angama Village). The Maasai warriors will be the judges.



**Ethnobotany:** Each team will be given an ailment. One non-English speaking warrior will be assigned to each team. The team then has to work together with the warrior to communicate what the ailment is, find the local cure/medicine (trees, plants, bark, etc), learn how to prepare it/take it/ apply it, then report back to the head warrior who will judge how correct their answer is.

**Rungu Throwing:** Once again, the warriors will demonstrate and guests can practice with the warrior coaches before deciding which two competitors will represent their team. The winner needs to throw and hit the most targets worth different points based on size of the target and how far away the target is.

**Ring Toss Tie-Breaker:** Similar to horseshoe, competitors will try to toss the beautifully Maasai beaded rings onto a small spear in the ground. Much harder than it looks – whoever gets the most rings on the spear during the round wins it for the tie-breaker.

The warriors will present the shield to the winning team at a time suitable – immediately post the games or at a celebration dinner.

Refreshments and light snacks will be available during the Olympics. Vehicles can be used for shade and seating along with directors chairs.

### **COST OF SUPPLIES: BASED ON 4 TEAMS COMPETING**

- Event fee: \$350
- Maasai Shield for the Winning Team: \$100
- Spears for each team: \$100 each (4 recommended). Training spears will be provided for practice
- Non-beaded Rungus for throwing (3 per team): \$20 each (recommend 12 total)
- Maasai warriors x 16: \$200 total for half day
- Beaded rings for Ring Toss: \$40 each (recommend 16 total)
- Angama branded T-shirts (red, blue and white - 30 day lead time): \$15 each



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